

## Grinder

**THREAT LEVEL:** 2

**SIZE:** COMMON | **HEALTH:** 3

**STRENGTH:** 4

**SPEED:** 4

**SMARTS:** 1

**SOCIAL:** 1

**TOUGHNESS:** 14

**EVASION:** 14

**WILLPOWER:** 11

**CLEVERNESS:** 11

**GROUND MOVEMENT:** 30 ft.

Grinders are robot warriors, often seen as foot soldiers in the Venjix Army. Armed with Dagger Blasters that shoot laser beams, they are adept at shooting at their enemies from afar as well as fighting in close quarter combat. Grinders are trained as pilots for Venjix Drones and can also convert into motorcycle-like vehicles, using their Driving Skill for each. Mindless and subservient, Grinders do not have individual personalities or make decisions on their own.

### SKILLS:

Alertness +d2

Brawn +d2

Conditioning x1

Driving (Piloting) +d4\*

Might +d4

Streetwise +d2

Targeting +d2

Languages:

### PERKS:

**Converter:** Spend a Standard action to convert between Grinder Bot Mode and Grinder Motorcycle Alt Mode. While in Motorcycle Alt Mode, a Grinder has a Ground Movement of 60 feet.

### ATTACKS:

**Unarmed Combat (Might):** +d4, Reach (1 Blunt Damage)

The Grinders' combat training facilitates their unarmed combat blows to deliver Blunt Damage with no penalties.



**Dagger Blaster Blade (Might):** +d4, Reach (1 Sharp Damage)

Grinders wield Dagger Blasters with sharp-edged blades when in blade mode.

**Dagger Blaster Laser (Targeting):** +d2, Range 20/60 ft. (1 Laser Damage)

Grinders wield Dagger Blasters that shoot red lasers when in blaster mode.

